

From: PUBCOMMENT-OPA
To: PUBCOMMENT-OCC2
Date: 12/29/2008 10:57 AM
Subject: Fwd: Public comment on Permit Number 86959
Place: PUBCOMMENT-OCC2

NBR
66359

H

>>> PUBCOMMENT-OCC 12/29/2008 8:11 AM >>>

>>> < [REDACTED] 12/27/2008 5:13 PM >>>

REGULATED ENTY NAME ALAMO CONCRETE PRODUCTS
RN NUMBER: RN101848745
PERMIT NUMBER: 86959
DOCKET NUMBER: Not Found
COUNTY: WILLIAMSON
PRINCIPAL NAME: ALAMO CONCRETE PRODUCTS LTD
CN NUMBER: CN600240212
FROM
NAME: mark freerks
E-MAIL: [REDACTED]

COMPANY:
ADDRESS: 201 FOX HOLLOW DR
GEORGETOWN TX78628-8234
PHONE:
FAX:

COMMENTS: i would like to know if we can get a public hearing on this there is too much noise and traffic on our road now please consider not approving this application in this area

mw

From: PUBCOMMENT-OPA
To: PUBCOMMENT-OCC2
Date: 12/29/2008 10:14 AM
Subject: Fwd: Public comment on Permit Number 86959
Place: PUBCOMMENT-OCC2

NBR
06359

H

>>> PUBCOMMENT-OCC 12/29/2008 8:08 AM >>>

>>> [REDACTED] 12/26/2008 8:59 AM >>>

REGULATED ENTY NAME ALAMO CONCRETE PRODUCTS
RN NUMBER: RN101848745
PERMIT NUMBER: 86959
DOCKET NUMBER: Not Found
COUNTY: WILLIAMSON
PRINCIPAL NAME: ALAMO CONCRETE PRODUCTS LTD
CN NUMBER: CN600240212
FROM
NAME: Brian Lindsey
E-MAIL: [REDACTED]

COMPANY:
ADDRESS: 307 RIM ROCK DR
GEORGETOWN TX78628-8261
PHONE: 512 868 1008
FAX:

COMMENTS: I would like to request a public hearing on this pending permit given the close proximity to the River Ridge III and Riverview Estates neighborhoods located along FM 2243 (Leander Road) in Georgetown. We are concerned with the addition of dust particles added to the air that this permit will create combined with the already existing rock crushing and asphalt plant that are currently operating in that area. The addition of additional pollutants to the air from a concrete batch plant is a major concern for our families. While this is an air permit application, we are also concerned with the increased noise this permit may or may not create. The rock crushing is already very loud and heard throughout these neighborhoods, we do not want to add to the already existing noise coming from the quarry.

mu